

PHP logic & loops

CIS 1152 Adv Web Dev

Lecture 3

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Outline

Goal: the *very basics* of PHP scripting

Objectives:

1. Stateless
2. Conditional branching
 - If Then Else
 - Logical operations
 - Switch (case)
3. unset/missing/null vars -- these are problematic
4. Loops (3 types)
5. Nested loops

What is stateless?

- PHP (default) is **stateless**
- What does this mean?
 - Discussed in class!
 - Hint: does PHP 'remember' the variable values every time you refresh the browser?
- Demo... *I03_stateless1* and *I03_stateless2*
- How to "fix" – i.e. how to remember 'states'?
Stay tuned...

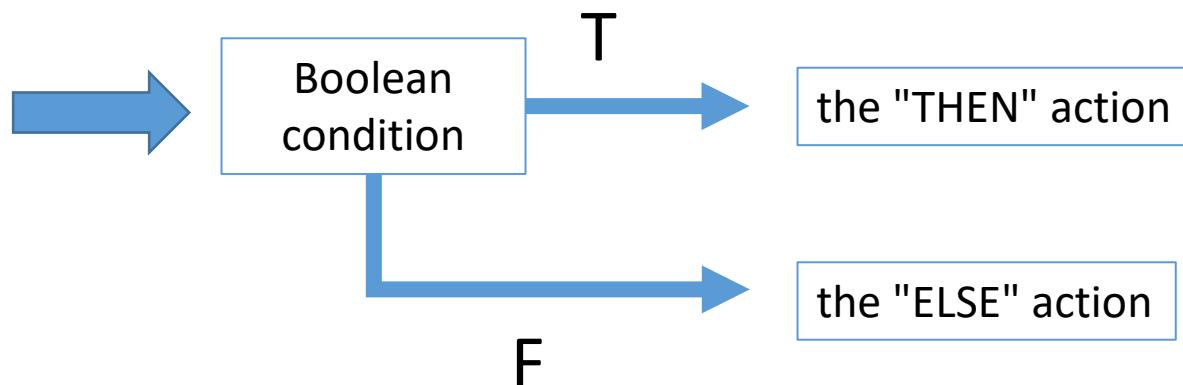
Conditionals

i.e. "branching"

The Missing Link -- ch 31, p179

Branching

- Make a decision! Take path A or path B.
- *How to choose which branch/path?*
Boolean logic → True / False
- Flow diagram:



Conditionals

```
if (Boolean condition) {  
    // True statements  
}  
else {  
    // False statements  
}
```

Comparison / Boolean Operators

The first 2 are tricky:
(next page)



Operator	Name	Use
==	Equals	\$a == \$b
===	Identical	\$a === \$b
!=	Not equal	\$a != \$b
!==	Not identical	\$a !== \$b
<>	Not equal (comparison operator)	\$a <> \$b
<	Less than	\$a < \$b
>	Greater than (comparison operator)	\$a > \$b
<=	Less than or equal to	\$a <= \$b
>=	Greater than or equal to	\$a >= \$b

Equals vs Identical

- **Equals**, with 2 ==, does not consider variable **type**.
 - 0, NULL, unset, empty are all the same
 - 1, True, non-empty are the same
- **Identical**, with 3 ===, does consider variable **type**.

I03_equal_identical

```
8 $answer = "no";
9 echo("<p>\$answer is set to '$answer'.<br><br>");
10
11 # is there a "y" in the answer?
12 # returns FALSE or the integer position
13 $yes = strpos($answer, "y");
14 echo("<p>\$yes from strpos() is '$yes'.<br><br>");
15
16 if ($yes >= 0) { echo("positive answer"); }
17 else { echo("negative answer"); }
18
19
```

L3a equal vs identical

\$answer is set to 'no'.

\$yes from strpos() is ".

positive answer

Only **2** chars is *equals* . It takes **3** chars for **identical**

Complex conditions

```
if (condition_1 AND condition_2) {  
    // True statements  
}  
else {  
    // False statements  
}
```



Logical Operators

Operator	Name	Use	Result
!	NOT	<code>! \$b</code>	Returns <code>true</code> if <code>\$b</code> is <code>false</code> and vice versa
<code>&&</code>	AND	<code>\$a && \$b</code>	Returns <code>true</code> if both <code>\$a</code> and <code>\$b</code> are <code>true</code> ; otherwise <code>false</code>
<code> </code>	OR	<code>\$a \$b</code>	Returns <code>true</code> if either <code>\$a</code> or <code>\$b</code> or both are <code>true</code> ; otherwise <code>false</code>
<code>and</code>	AND	<code>\$a and \$b</code>	Same as <code>&&</code> , but with lower precedence
<code>or</code>	OR	<code>\$a or \$b</code>	Same as <code> </code> , but with lower precedence
<code>xor</code>	XOR	<code>\$a x or \$b</code>	Returns <code>true</code> if either <code>\$a</code> or <code>\$b</code> is <code>true</code> , and <code>false</code> if they are both <code>true</code> or both <code>false</code> .

If Then Else example

```
$cost=43;          # how much I spent
$limit = 100; // what the boss says

if ($cost <= $limit) {
    print 'This is a legal expenditure!';
    $result = 'ok';
}
else {
    print 'Uh-oh! You are in trouble';
    print "$cost is too much";
    $result = 'You are fired!';
}
echo "The result: $result<br>";
```

Variable type tests

- Value status – these return T or F
- Remember these tests:
 - `is_int()`, `is_float()`, `is_string()`, `is_bool()`
 - `is_null()`, `is_scalar()`, `is_array()`, `is_numeric()`

```
if is_numeric( $input ) {  
    echo "Your input is: $input <br>";  
} else {  
    echo "Warning, you need to give a number";  
}
```

If-then "shortcut" format

- Cool programming shortcut
- From C-language: Called the "ternary operator" A ? B : C

- Syntax:

```
<condition> ? <value if true> : <value if false>
```

- Examples:

```
$sale = $offer > $price ? 'Y' : 'N';  
$movie = ( $age < 13 ) ? 'G' : 'PG' ;
```

- Used a lot:

- To see if a key is in an array (more later)

If elseif... else template

```
if (condition1) {  
    // if c1 is true  
}  
elseif (condition2) {  
    // if c2 is true  
}  
elseif (condition3) {  
    // if c3 is true  
}  
else {  
    // if everything above is false, then do this  
}
```

Example: If elseif... else

```
$price = 100;  
// discount in percentage units  
if ($quantity < 10) {  
    $discount = 0.0; }  
elseif ($quantity < 20) {  
    // between 10 and 20-  
    $discount = 5.0; }  
elseif ($quantity < 30) {  
    // between 20 and 30-  
    $discount = 10.0; }  
else {  
    // whoa, more than 30  
    $discount = 20.0; }  
  
$total = $price * (1 - $discount/100);  
echo "Your bill is \$ $total";
```

Style note #1

Where do the curly brackets go?

1970's → your prof

```
<?php
    $ans = 42;
    if ( $ans == 42 ) {
        print "Hello world!\n";
    } else {
        print "Wrong answer\n";
    }
?>
```

Aesthetics

the "new" way...

```
<?php
    $ans = 42;
    if ( $ans == 42 )
    {
        print "Hello world!\n";
    }
    else
    {
        print "Wrong answer\n";
    }
?>
```

Style note #2

- {}'s are actually "optional"
- Curly brackets mean "block of multiple statements".
- If you only have 1 statement, then you don't need curly brackets!

```
if      ($page == "Home") echo "You selected Home";
elseif ($page == "About") echo "You selected About";
elseif ($page == "News") echo "You selected News";
elseif ($page == "Login") echo "You selected Login";
elseif ($page == "Links") echo "You selected Links";

if      ($page == "Home") { echo "You selected Home"; }
elseif ($page == "About") { echo "You selected About"; }
elseif ($page == "News") { echo "You selected News"; }
elseif ($page == "Login") { echo "You selected Login"; }
elseif ($page == "Links") { echo "You selected Links"; }
```

switch

- Helpful for long if-then-elseif-...-elseif-else conditions

```
switch ($var) {  
    case "value1" :  
        // do this if $var == value1  
        break;  
    case "value2" :  
        // do this if $var == value2  
        break;  
    // lots more  
    default:  
        // otherwise, do this  
        break;  
}
```

switch

- Switch compares the initial value to the other cases with an == operator.
- Mostly used with strings.

```
switch ($user) {  
    case "bob" : $permission = 'R'; break;  
    case "joe" : $permission = 'RW'; break;  
    case "fred" : $permission = 'RWX'; break;  
    default: $permission = '';  
}  
echo "$user is allowed to <b>$permission</b> <br>";
```

switch

- Previous discount example.
- Numerics are a little tricky. Set the *initial* switch value to True, then have Booleans, and the **first true wins!**

```
$price = 100;  
switch (true) {  
    case ($quantity < 10) : $discount = 0; break;  
    case ($quantity < 20) : $discount = 5; break;  
    case ($quantity < 30) : $discount = 10; break;  
    default: $discount = 20; break;  
}  
$total = $price * (1 - $discount/100);  
echo "Your bill is \$ $total";
```

unset/missing/null

These are *problematic*

Unset vars

Important note:

- PHP does not like *uninitialized, unset vars!*
- It will *fuss* at you.
- Often, variables from a HTML form are left empty and therefore not in `$_POST` and therefore uninitialized...
- What to do? ...



How to "deal" with possible unset vars

- Just a var:

```
if ($var) {  
    // true if $VAR is NOT: 0, "", FALSE, or NULL  
    // what if it is undefined??? → ERROR
```

- `is_*`(\$var)

```
if ( is_numeric($var) ) {  
    // true if $var is a number
```

Problem
Solution

1. Use `empty()`

```
if ( empty($var) ) {  
    // true if $var is 0, "", FALSE, or NULL  
    // with NO FUSSING
```

2. Use `isset()`

```
if ( isset($var) ) {  
    // true if $var has any value other than NULL  
    // (including 0, FALSE or "")
```

Loops

while loop

```
$k=1;  
while ($k < 100) {  
    print $k;  
    $k=2*$k; // double k  
}
```

*Boolean expression: T/F
"Keep looping as long as T"*

*There must be an expression inside the loop to change the **iteration variable**!*

- This is called a "*zero-trip loop*" . It *might* not run.
- \$k is the *iteration variable*
- The T/F expression is evaluated first and the loop may or may not run.
- Note: this example looks really poor in HTML. Can you make this example code look much better in a web browser?

do...while loop

- This is called a "*one trip loop*". It will always run at least 1 time.
- Just like the previous while loop, but...
the condition is at the end of the loop *iteration*.
- \$i is the iteration variable.
- We programmer must manage/change the iteration variable in the loop!

```
$i=10;  
do {  
    print "this is loop $i <br>";  
    $i--;  
} while ($i > 0);
```

For loop

- C-style for loop.
- A "numbered-loop".
- 3 expressions...
- Can you describe each one and where they "go" in the loop?

```
# multiplication table
$m=8;
$end = 10;
for ($n=1; $n<=$end; $n++) {
    $ans = $m * $n;
    print "$n * $m = $ans <br>";
}
```

Interrupt loop flow

- There are 2 ways to *interrupt* loop flow
 - `break` – stop this loop structure. **No more looping.**
Move to next command.
 - `continue` – stop this *specific* loop iteration. Go to *top* and start over with **the next loop iteration**.

```
for ($m=1; $m<=40; $m++) {  
    if ($m % 2) continue; # skip odd numbers  
    print "now m is ".$m . "!<br>";  
}
```

The forever loop!

- What if you don't know when the loop will end?
- Use an infinite loop and break; when a condition is met

```
while (TRUE) {  
    // process some info here...  
    if $value >= $max {  
        break;  
    }  
}
```

The *understood* else

- Often, I'll use an "if" branch to look for a condition and then break, or exit or continue.
- The lines of code after that if-then are "*by definition*" the "else" part of the if-then-else branch.
- But I didn't have to write the else nor indent the code!

```
while (TRUE) {  
    // process some info here...  
    if ($value >= $max) {  
        break;  
    }  
    # These lines are, by definition, the else.  
    # If you get here, then you did not break;  
    # Therefore, I know $value must be < $max!  
    print("Your value $value is valid and < $max\n");  
}
```

Looping over chars in a string

- We often need to *parse* input strings.
- String functions to memorize:
 - `$n = strlen($inputString); # how many chars in the string`
 - `$c = $inputString[$i]; # $c is the ith char in the string`
- If we want to loop over each char in string:

```
# use C-style for loop
echo("string = $inputString <br>") ;
echo("<ul>") ;
for ($i=0; $i < strlen($inputString); $i++) {
    echo("<li>char #$i = $inputString[$i]" );
}
echo("</ul>") ;
```

Nested Loops

Creating HTML tables from PHP loops...
we do this all the time

A loop within a loop

- Within an "outer" loop -- run another entire "inner" loop
- common examples:
 - hierarchical data:
 - address *per* student
 - items in carts
 - 2-D data
 - multiple temps per day
 - cols within a row

```
# pseudo-code, not PHP
for (row=1; row<3; row++) {
    print "\n";
    for (col=1; col<3; col++) {
        print "row=" + row + ", col=" + col
    }
}

row = 1, col=1
row = 1, col=2
row = 1, col=3

row = 2, col=1
row = 2, col=2
row = 2, col=3

row = 3, col=1
row = 3, col=2
row = 3, col=3
```

The diagram illustrates a nested loop structure. A blue arrow labeled "outer loop" points from the outermost for-loop to the inner for-loop. A red arrow labeled "outer loop" points from the inner for-loop back to the outer for-loop, indicating that each iteration of the outer loop runs the entire inner loop.

HTML tables with nested loops



```
print "<table border=1>";  
$rows = 4; # rows in table  
$cols = 5; # cols per row  
$r=0;  
while ($r < $rows) {  
    print "<tr>"; # new row  
    $c=0;  
    while ($c < $cols) {  
        # each cell in this row  
        print "<td>cell $r - $c</td>";  
        $c=$c+1;  
    }  
    print "</tr>\n"; # end of row  
    $r=$r+1;  
}  
print "</table>\n\n";
```

write rows of cols →

cell 0 - 0	cell 0 - 1	cell 0 - 2	cell 0 - 3	cell 0 - 4
cell 1 - 0	cell 1 - 1	cell 1 - 2	cell 1 - 3	cell 1 - 4
cell 2 - 0	cell 2 - 1	cell 2 - 2	cell 2 - 3	cell 2 - 4
cell 3 - 0	cell 3 - 1	cell 3 - 2	cell 3 - 3	cell 3 - 4

103_tables_while

Lab 2 this week

We will use PHP loops and conditionals to make fancy HTML tables and game boards.